**Uzumaki Clan** –

Uzumaki naturally possess incredibly strong life-forces. As such, they have very long lifespans and likewise age slower. This enables them to survive and endure much more sever injuries. They also have a natural talent for academics and Fuinjutsu.

**Note**: This character gains entry to *Fuinjutsu III* for free. This character’s decline is increased by 20 years.

(None)

(5pp) **Symbolize** –

Uzumaki have a natural gift over Fuinjutsu and can use more advanced levels of Fuinjutsu with far less time developing their skill as a normal person would. They are often regarded to as geniuses on the subject.

**Note**: This character can learn and create C-rank Fuinjutsu without perks. At each letter grade this character can create 1 free Fuinjutsu Technique. This character can use the *Advanced* variants of Sealing and Unsealing without *Fuinjutsu Proficiency III*.

(D Control)

(4pp) **Unyielding** –

This character’s natural vitality is outstanding, they are able to suffer the most brutal of injury and raise back up.  
*“The body is temporary, the spirit is forever!” Uzumaki Clansman*

**Note**: Grants this character +1 to Constitution. This character can take an additional Heavy Damage before being reduced to Critical Condition.

(Uzumaki Clan, D+ Stamina, D+ Endurance)

(4pp) **Formula Eraser** –

This character goes further than decoding and stopping what makes Fuinjutsu work, they can completely erase the formula from a surface rendering the Fuinjutsu in question completely null.

**Note**: This character pays 1 grade under to decode Fuinjutsu using *Formula Decoder*. If they have the technique the cost is reduced by 2 grades at a minimum of D cost. This character can erase any formula. Cannot be applied to *Uzumaki Kanji* unless the character has this perk.

(Formula Decoder)

(7pp) **Red Ink** –

Due to the Uzumaki special chakra, their Fuinjutsu formula appears in a red form rather than a black one. This is usually referred to as the “Red Ink of The Uzumaki”. This makes Fuinjutsu harder to remove even when decoded and makes Fuinjutsu naturally last longer.

**Note**: This characters Fuinjutsu Seals last an additional 2 OOC days. When using *Formula Decoder* this characters Fuinjutsu Techniques require an additional grade of chakra drain to remove it if they have equal or less *Fuinjutsu Proficiency.*

*(Fuinjutsu III)*

(5pp) **Reflexive Researcher** –

Uzumaki have keen sense of analyzation when it comes to Fuinjutsu, they have the ability to decode, study, and reuse any Fuinjutsu they are able to decode almost instantly. This allows them to mimic or even steal Fuinjutsu techniques that they see.

**Note**: When using *Formula Decoder* perk this character can use copy that Fuinjutsu and commit it to memory. They can utilize this Fuinjutsu Technique throughout the battle and can even commit it to memory. These techniques will last an OOC Week unless the character learns it or creates a technique similar to it.

(Fuinjutsu IV)

(10pp) **Uzumaki Kanji** –

Almost like their own language, the Uzumaki have their very own way of writing Fuinjutsu formula. Though much more similar to a second language, this can be learned by those outside of the Uzumaki clan who are well versed in Fuinjutsu, although it takes much longer for those who do not have the natural aptitude.

**Note**: This character has specialized *Kanji*, making *Formula Decoder* unusable on their Fuinjutsu. Their Fuinjutsu can only be removed from someone who has this perk. This perk can be taught to non-Uzumaki characters. This character can create and use *Uzumaki Kanji* clauses on techniques.

(Fuinjutsu Proficiency IV)

(5pp) **Vitality** –

The Uzumaki have a natural healing property about themselves, making them difficult to keep down for long periods of time even with the most severe injuries dealt to them.  
*“Wasn’t he missing an arm yesterday?” Mercenary on Uzumaki Clansman.*

**Note**: Even when in Critical Condition this character can continue to act and fight. This character gains +1 to Constitution. This character’s injuries require 2 less OOC days to heal. This character is immune to death rolls. Requires an additional Severe Damage to reduce this character to Critical Condition, does not stack with *Unyielding*.

(Rank B-)

**(Locked)** (10pp)**Heal Bite** –

This Uzumaki chakra has naturally healing chakra, their body is so full of vitality that consuming their chakra can heal others and even themselves. By biting their flesh and partaking of their chakra a character can heal themselves.

**Note**: This character’s chakra is naturally healing, techniques that absorb chakra will cause a character to naturally heal all wounds. All of this character’s injuries heal automatically when combat ends. This character has access to the Heal Bite skill card.

(Approval)

(10pp) **Adamantine Chains** –

The pinnacle of sealing techniques, this character has unlocked the Uzumaki’s hidden technique: The Adamantine Chains. These chains can be used to subdue targets as well as apply Fuinjutsu directly to a target without much effort. These can be used to combat spirits and Bijuu all the same and make Uzumaki prime candidates for dealing with Jinchuriki.

**Note**: Unlocks *Adamantine Sealing Chains* technique for this character’s use. This character can apply all Fuinjutsu Techniques and perks through these chains. This character can create *Adamantine Sealing Chains* techniques equal to their *Fuinjutsu Proficiency*.

(Fuinjutsu V, Vitality)